



Please read this manual carefully before operating your set and retain it for future reference.

27GX790A

www.lg.com Copyright © 2024 LG Electronics Inc. All Rights Reserved.

## **TABLE OF CONTENTS**

#### ASSEMBLING AND PREPARING

ASSEMBLING AND PREPARING4
- Installing5
Moving and Lifting the Monitor5
Installing on a Table6
Using the Kensington Lock6
Installing on the Wall7
- Product and Button Description9
How to Use the Joystick Button10
Adjusting the Stand Height10
Adjusting the Angle11
Pivot Feature11
- Supported Drivers and Software13

USING THE MONITOR	14
– Connecting to a PC	14
HDMI Connection	14
DisplayPort Connection	15
- Connecting AV Devices	15
HDMI Connection	15
- Connecting Peripherals	16
USB Device connection	16
Headset Connection	16

#### **USER SETTINGS** 17

_	Activating the Main Menu	17
	Main Menu Features	17
	Menu Settings	18
	[Game Adjust]	18
	[Picture Adjust]	19
	[Sound]	20
	[Input]	20
	[General]	21
_	Important Information for Preventing Image Retention	22
	Examples of Images that may Cause Image Retention	22
	Recommendations For Preventing Image Retention	22
	Safety precautions for prolonged use	22

PRODUCT SPECIFICATION	23
- Support Mode	24
(Preset Mode, HDMI)	24
(Preset Mode, DisplayPort)	25
HDMI Timing (Video)	26
TROUBLESHOOTING	27
LICENSE	28
OPEN SOURCE SOFTWARE NOTICE INFORMATION	29
BEEP GUIDE	

## **ASSEMBLING AND PREPARING**

#### **AUTION**

- Always use genuine LG components to ensure safety and product performance.
- The product warranty will not cover damage or injury caused by the use of unauthorized components.
- It is recommended that use the supplied components.
- The product figures and screen displays used in this manual are examples to help consumers use the product and may differ from the actual product.
- Do not apply foreign substances (oils, lubricants, etc.) to the screw parts when assembling the product. (Doing so may damage the product.)
- Applying excessive force when tightening screws may cause damage to the monitor. Damage caused in this
  way will not be covered by the product warranty.
- Do not carry the monitor upside down by just holding the base. This may cause the monitor to fall off the stand and could result in personal injury.
- When lifting or moving the monitor, do not touch the monitor screen. The force applied to the monitor screen
  may cause damage to it.
- For wave pattern on appearance, unlike the general method of coating, it's applied to added glittering
  material in raw material. With no peeled-off appearance, it has good durability. Please use it with confidence
  because there is no problem in using the product at all.

#### NOTE

- The components may look different from those illustrated here.
- Without prior notice, all product information and specifications contained in this manual are subject to change to improve the performance of the product.
- To purchase optional accessories, visit an electronics store or an online shopping site, or contact the retailer from which you purchased the product.
- The power cord provided may differ depending upon the region.

## Installing

#### Moving and Lifting the Monitor

When moving or lifting the monitor, follow these instructions to prevent the monitor from being scratched or damaged and to ensure safe transportation, regardless of its shape or size.

- Place the monitor in the original box or packing material before attempting to move it.
- Before moving or lifting the monitor, disconnect the power cord and all other cables.
- Hold the bottom and side of the monitor frame firmly. Do not hold the panel itself.
- When holding the monitor, the screen should face away from you to prevent it from being scratched.
- When transporting the monitor, do not expose the monitor to shock or excessive vibration.
- When moving the monitor, keep it upright and never turn the monitor on its side or tilt it sideways.





#### 

- Avoid touching the monitor screen as much as possible.
  - This may result in damage to the screen or some of the pixels used to create images.
- If you use the monitor panel without the stand base, its power button may cause the monitor to become
  unstable and fall, resulting in damage to the monitor or human injury. In addition, this may cause the power
  button to malfunction.

#### Installing on a Table

• Lift the monitor and place it on the table in an upright position. Place the monitor at least 100 mm (3.9 inches) away from the wall to ensure sufficient ventilation.



A: 100 mm (3.9 inches)

#### 

- Unplug the power cord before moving or installing the monitor. There is risk of electric shock.
- Make sure to use the power cord that is provided in the product package and connect it to a grounded power outlet. (Depending on country)

#### Using the Kensington Lock

For more information on installation and usage, refer to the Kensington lock owner's manual or visit the website at http://www.kensington.com.

Connect the monitor to a table using the Kensington security system cable.



#### **NOTE**

• The Kensington security system is optional. You can obtain optional accessories from most electronics stores.

#### Installing on the Wall

This monitor meets the specifications for the wall mount plate or other compatible devices.

Install the monitor at least 100 mm (3.9 inches) away from the wall and leave about 100 mm (3.9 inches) of space at each side of the monitor to ensure sufficient ventilation. Detailed installation instructions can be obtained from your local retail store. Alternatively, please refer to the manual for how to install and set up a tilting wall mounting bracket.



#### **Installing the Wall Mount Plate**

To install the monitor to a wall, attach a wall mounting bracket (optional) to the back of the monitor. Make sure that the wall mounting bracket is securely fixed to the monitor and to the wall.

Wall Mount (mm)	100 x 100 (3.9 x 3.9 inches)
Standard screw	M4 x L10
Number of screws	4
Wall Mount Plate (Optional)	LSW149

A: 100 mm (3.9 inches)

#### **NOTE**

- Use the screws specified by VESA standards.
- The wall mount kit includes the installation guide and all necessary parts.
- The wall mounting bracket is optional. You can obtain optional accessories from your local dealer.
- The length of the screw may differ for each wall mounting bracket. If you use screws longer than the standard length, it may damage the inside of the product.
- For more information, please refer to the user manual for the wall mounting bracket.
- Be careful not to apply too much force while mounting the wall mount plate as it may cause damage to the screen.
- Remove the stand before installing the monitor on a wall mount by performing the stand attachment in reverse.

#### 

- Unplug the power cord before moving or installing the monitor to avoid electric shock.
- Installing the monitor on the ceiling or on a slanted wall may result in the monitor falling off, which could lead to injury. Use an authorized LG wall mount and contact the local dealer or qualified personnel.
- To prevent injury, this apparatus must be securely attached to the wall in accordance with the installation instructions.
- Applying excessive force when tightening screws may cause damage to the monitor. Damage caused in this
  way will not be covered by the product warranty.
- Use the wall mounting bracket and screws that conform to VESA standards. Damage caused by the use or misuse of inappropriate components will not be covered by the product warranty.
- When measured from the back of the monitor, the length of each installed screw must be 8 mm (0.3 inches) or less.



## Product and Button Description



A: Joystick Button

#### How to Use the Joystick Button

You can easily control the functions of the monitor by pressing the joystick button or moving it left/right/up/ down with your finger.

#### **Basic Functions**



**A** (Power on): Press the joystick button once with your finger to turn on the monitor.

**B** (Power off): Press and hold the joystick button once more than 5 seconds with your finger to turn off the monitor.

**C** (Volume control): You can control the volume by moving the joystick button left/right. D Enters the [Accessibility] menu.

#### **Adjusting the Stand Height**

- Place the monitor mounted on the stand base in an upright position. 1
- 2 Handle the monitor with both hands for safety.



#### **WARNING**

• When adjusting the screen height, do not place your hand on the stand body to avoid injury to your fingers.

## ENGLISH

#### Adjusting the Angle

- 1 Place the monitor mounted on the stand base in an upright position.
- 2 Adjust the angle of the screen.

The angle of the screen can be adjusted forward or backward from -5° to 15° for a comfortable viewing experience. And you can also adjust the angle of the screen by 30 degrees to the left or to the right.

#### **WARNING**

- To avoid injury to the fingers when adjusting the screen, do not hold the lower part of the monitor's frame as illustrated below.
- Be careful not to touch or press the screen area when adjusting the angle of the monitor.



#### **Pivot Feature**

The pivot feature allows the monitor to rotate 90° clockwise.

#### WARNING

- When using the Pivot function, do not rotate the monitor too fast or with excessive force. The table may be scratched by contact with the monitor's head.
- The head may come in contact with the stand and scratch the base.
- Be careful as you may injure your finger by jamming it between the head and the stand.



#### 1 Raise the monitor up to the maximum height.



2 Adjust the angle of the monitor in the direction of the arrow as shown in the figure.



3 Rotate the monitor clockwise as shown in the figure.



4 Complete the installation by rotating the monitor 90° as shown in the figure.



#### NOTE

- Auto Pivot feature of the display is not supported.
- The screen can be rotated easily using the screen pivot shortcut key provided with your Windows operating
  system. Note that some Windows versions and some graphics card drivers may use different settings for the
  screen pivot key or may not support the pivot key at all.

### **Supported Drivers and Software**

You can download and install the latest version from the LGE website (www.lg.com).

- Monitor Driver / LG Switch / LG Calibration Studio / Dual Controller

## **USING THE MONITOR**

• Illustrations in this manual may differ from the actual product.

 $\label{eq:press} Press the joystick button, go to [Settings] > [Input], and then select the input option.$ 

#### AUTION

- If you use generic cables not certified by LG, the screen may not display or there may be image noises.
- Do not press the screen for a prolonged time. This may cause image distortion.
- Do not display a still image on the screen for a prolonged time. This may cause image retention. Use a PC screensaver if possible.
- When connecting the power cord to the outlet, use a grounded (3-hole) power strip or a grounded power outlet. (Depending on country)
- The monitor may flicker when turned on in an area where the temperature is low. This is normal.
- Sometimes red, green, or blue spots may appear on the screen. This is normal.
- Make sure to use the supplied cable of the product. Otherwise, this may cause the device to malfunction.
- When using the monitor for the first time or reusing it after long-term storage, execute [OLED Image Cleaning] before use. (Go to [Settings] > [General] > [OLED Image Cleaning])

## Connecting to a PC

- This monitor supports the Plug and Play\* feature.
- \* Plug and Play: A feature that allows you to add a device to your computer without having to reconfigure anything or install any manual drivers.

#### **HDMI** Connection

Transmits digital video and audio signals from your PC to the monitor.

#### NOTE NOTE

- Using a DVI to HDMI / DP (DisplayPort) to HDMI cable may cause compatibility issues.
- Use a certified cable with the HDMI logo attached. If you do not use a certified HDMI cable, the screen may not display or a connection error may occur.
- Recommended HDMI cable types
- Ultra High Speed HDMI<sup>®</sup>/<sup>™</sup> cable
- Ultra High Speed HDMI<sup>®</sup>/<sup>™</sup> cable with Ethernet

#### **DisplayPort Connection**

Transmits digital video and audio signals from your PC to the monitor.

#### NOTE

- There may be no video or audio output depending on the DP (DisplayPort) version of the PC.
- If you are using a Mini DisplayPort output graphics card, use a Mini DP to DP (Mini DisplayPort to DisplayPort) cable or gender that supports DisplayPort2.1 or DisplayPort1.4. (Sold separately)

## **Connecting AV Devices**

#### **HDMI** Connection

HDMI transmits digital video and audio signals from your AV device to the monitor.

#### **NOTE**

- Using a DVI to HDMI / DP (DisplayPort) to HDMI cable may cause compatibility issues.
- Use a certified cable with the HDMI logo attached. If you do not use a certified HDMI cable, the screen may not display or a connection error may occur.
- Recommended HDMI cable types
  - Ultra High Speed HDMI<sup>®</sup>/<sup>™</sup> cable
- Ultra High Speed HDMI  $^{\otimes}/^{\mathrm{m}}$  cable with Ethernet

## **Connecting Peripherals**

#### **USB** Device connection

The USB port on the product functions as a USB hub.

To use USB 3.0, connect the A-B type USB 3.0 cable of the product to the PC.

Peripheral devices connected to the USB IN port can be controlled from the PC.

#### NOTE

ENGLISH

- It is recommended you install all Windows Updates to keep your Windows up-to-date before connecting to the product for use.
- Peripheral devices are sold separately.
- A keyboard, mouse, or USB device can be connected to the USB port.
- The charging speed may vary depending on the device.

#### AUTION

- Cautions when using a USB device.
- A USB device with an automatic recognition program installed, or that uses its own driver, may not be recognized.
- Some USB devices may not be supported or may not work properly.
- It is recommended to use a USB hub or hard disk drive with power supplied. (If the power supply is not adequate, the USB device may not be recognized properly.)

#### **Headset Connection**

Connect peripherals to the monitor via the headset port.

#### **NOTE**

- Peripheral devices are sold separately.
- The microphone works only when the USB port on the monitor is connected to the USB port on the PC.
- Depending on the audio settings of the PC and external device, headset and speaker functions may be limited.



## **USER SETTINGS**

#### Main Menu Features

#### NOTE

• Your monitor's OSD (On Screen Display) may differ slightly from that shown in this manual.

## Activating the Main Menu



Press the joystick button on the bottom of the monitor.
 Move the joystick up/down and left/right to set the options.

#### **Joystick Button**



Main Menu	Description
A: [Power Off]	Turns off the monitor.
	Sets input mode. (Default)
B: [Input]	<ul> <li>You can customize the left (B) of the main menu to access your preferred menu easily. ([Settings] &gt; [General] &gt; [User-defined Key 1])</li> </ul>
	Sets the game mode for gaming. (Default)
C: [Game Mode]	<ul> <li>You can customize the right (C) of the main menu to access your preferred menu easily. ([Settings] &gt; [General] &gt; [User-defined Key 2])</li> </ul>
D: [Exit]	Exit the main menu.
E: [Settings]	Configures the screen settings.

#### **Menu Settings**

- To view the OSD menu, press the joystick button at the bottom of the monitor and then enter the [Settings].
- Move the joystick up/down and left/right to set the options. 2
- To return to the upper menu or set other menu items, move the joystick to ◀ or pressing (心)) it. 3
- If you want to exit the OSD menu, move the joystick to **4** until you exit. 4











[Input]



[Game Adjust]

[Picture Adjust]

[Sound]

[General]

[Game Adjust]

#### [Settings] > [Game Adjust]

- [Game Mode]: you can select picture modes for game display settings.
  - [Personalized Picture] : Set up a customized picture mode tailored to your preferences. Please install the LG Switch and proceed "Personalized Picture Wizard".
  - [Gamer 1]/[Gamer 2]: [Gamer 1] and [Gamer 2] picture modes allow you to save two sets of customized display settings, including game-related setup options.
- [FPS]: This mode is optimized for FPS games. It is suitable for very dark FPS games.
- [RTS]: This mode is optimized for RTS games.
- [Vivid]: Optimized the screen for vivid colors.
- [Reader]: Optimizes the screen for reading documents. (for SDR only)
- [HDR Effect]: Optimizes the screen for high dynamic range. (for SDR only)
- [sRGB]: A standard RGB color space for the monitor and printer. (for SDR only)
- [DCI-P3] : Suitable for watching digital videos. (for SDR only)
- [Color Weakness]: This mode is for users who cannot distinguish between red and green. It enables users with color weakness to easily distinguish between the two colors. (for SDR only)
- [Calibration 1]/[Calibration 2]: Adjusts to the calibrated screen. Please install LG Calibration Studio to run calibration. (for SDR only)

#### 

- The [Game Mode] can be set depends on the Input signal.
- If the [Game Mode] is changed in the DP (DisplayPort) input, the screen may flicker or the resolution of your PC screen may be affected.
- HDR content may not display correctly depending on Windows OS settings, please check HDR On/Off settings in Windows.
- When the HDR function is turned on, the characters or picture guality may be poor according to Graphic card performance.
- While the HDR function is on, screen flickering or cracking may occur when changing the monitor input or power on/off according to Graphic card performance.
- For information about whether the graphics card and game support HDR, visit their manufacture's website.

 [Adaptive-Sync]/[VRR]: This function shows a clear screen without screen tearing or stuttering in the game environment.

However, screen flickering may occur in some game environments.

- Supported Interface: DisplayPort (Adaptive-Sync), HDMI (VRR).
- Supported Graphic Card: A graphic card that supports NVIDIA's G-SYNC or AMD's FreeSync is necessary.
- Supported Version: Make sure to update the graphic card to the latest driver.
- For more information and requirement, refer to NVIDIA website (*www.nvidia.com*) and AMD website (*www.amd.com*).
- [Black Stabilizer]: You can control the black contrast to have better visibility in dark scenes. You can easily
  distinguish objects on dark game screens.
- [Crosshair]: Crosshair provides a mark on the center of the screen for First Person Shooter (FPS) games. Users can select the crosshair that fits their gaming environment among four different crosshairs.
- [FPS Counter]
  - [On]: The indicator is displayed on the upper left of the screen. It will reflect the actual frame rate that is
    received at the input. You can also adjust the position of [FPS Counter]. (upper left/upper right/lower right/
    lower left)
  - [Off]: Does not use the [FPS Counter] feature.
  - [FPS Counter] and [Crosshair] feature can not be used at the same time.
- [Game Reset]: Returns game settings to the default settings.

#### [Picture Adjust]

#### [Settings] > [Picture Adjust]

- [Brightness]: Adjusts the brightness of the screen.
- [Peak Brightness]: Adjust the panel peak brightness for a brighter screen.
- [Contrast]: Adjusts the contrast of the screen.
- [Sharpness]: Adjusts the sharpness of the screen.
- [Gamma]
  - [Mode 1], [Mode 2], [Mode 3]: The higher the gamma value, the darker the image becomes. Likewise, the lower the gamma value, the lighter the image becomes.
  - [Mode 4]: If you do not need to adjust the gamma settings, select [Mode 4].
- [Color Temp]: Set your own color temperature.
- [Custom]: The user can customize the red, green and blue color.
- [Warm]: Sets the screen color to a reddish tone.
- [Medium]: Sets the screen color to between a red and blue tone.
- [Cool]: Sets the screen color to a bluish tone.
- [Manual]: The user can fine-tune the color temperature.
- [R/G/B]: You can customize the picture color using red, green, and blue colors.

- ENGLISH
- [Six Color]: Meets the user requirements for colors by adjusting the hue and saturation of the six colors (red, green, blue, cyan, magenta, and yellow) and then saving the settings.
  - Hue: Adjusts the tone of the screen colors.
  - Saturation: Adjusts the saturation of the screen colors. The lower the value, the less saturated and brighter the colors become. The higher the value, the more saturated and darker the colors become.
- [Black Level]: Sets the offset level (for HDMI only).
  - Offset: as a reference for a video signal, this is the darkest color the monitor can display.
  - [High]: Keeps the current contrast ratio of the screen.
  - [Low]: Lowers the black levels and raises the white levels from the current contrast ratio of the screen.
- [Picture Reset]: Returns picture and color to the default settings.

#### [Sound]

#### [Settings] > [Sound]

- [DTS Headphone:X]: Enables the realization of three-dimensional sound with headphones or earphone.
  - [Game]: This mode is optimized for Game.
  - [Entertainment]: This mode is optimized for Entertainment.
  - [Sports]: This mode is optimized for Sports.
  - [Off]: Disables DTS Headphone:X function.
- [Volume]: Adjusts the volume level.
  - You can adjust [Mute] / [Unmute] by moving the joystick button to  $oldsymbol{V}$  in the [Volume] menu.

#### [Input]

#### [Settings] > [Input]

- [Input List]: Selects the input mode.
- [Aspect Ratio]: Adjusts the aspect ratio of the screen. The display may look the same for [Full Wide], [Origina]], and [Just Scan] options at the recommended resolution.
- [Full Wide]: Displays the video in widescreen, regardless of the video signal input.
- [16:9 24"]: Use a 16:9 aspect ratio on a 24-inch wide screen.
- [Original]: Displays video according to the aspect ratio of the video signal input.
- [Just Scan]: The aspect ratio is not adjusted from the original.
- [Auto Input Switch]: When [Auto Input Switch] is set to [0n], display will automatically switch to new input when connected.

#### [General]

#### [Settings] > [General]

- [Language]: Sets the menu screen to the desired language.
- [OLED Screen Move]: Moving the screen minutely at regular intervals helps to prevent panel noise caused by
  images that have been fixed for a long time.

Supports four modes with different screen movement paths, pixel counts and cycles. Select the appropriate mode in accordance with the usage environment.

- [OLED Screen Saver]: If there is no movement on the screen for a certain period of time, the screen turns off
  automatically.
- [OLED Image Cleaning]: Corrects screen problems that may occur when the monitor is turned on for a long time. This will take approximately 10 minutes to complete.

It is automatically executed when entering power saving mode or turning off the power after more than 4 hours of use from the previous [OLED Image Cleaning] completion.

- [Hexagon Lighting]: Sets the lighting on the back of the monitor.
  - [Static 1], [Static 2], [Static 3], [Static 4]: Sets the lighting to the desired color.
  - [Cycling]: All colors appear alternately.
  - [Off]: Turns off the light on the back of the monitor.
- [User-defined Key 1]/[User-defined Key 2]: You can customize the main menu to access your preferred menu easily. [User-defined Key 1] and [User-defined Key 2] appear at the left/right of the main menu.

- [SMART ENERGY SAVING]: Conserve energy by using luminance compensation algorithm.
- [High]: Saves energy using the high-efficiency [SMART ENERGY SAVING] feature.
- [Low]: Saves energy using the low-efficiency [SMART ENERGY SAVING] feature.
- [Off]: Disables the feature.
- The value of energy saving data may differ depending on panel and panel suppliers.
- If you select the option of [SMART ENERGY SAVING] is [High] or [Low], monitor luminance become higher or lower depend on source.
- [Deep Sleep Mode]: When [Deep Sleep Mode] is [On], power consumption is minimized while the monitor is
  in standby mode.
- [Automatic Standby]: If there is no operation on the monitor for a certain period of time, the monitor will
  automatically switch to standby mode.
- [Input Compatibility Version]: You can set each input to match the supported version of the connected device.
- If the connected device supports 2.1 in HDMI but the screen or sound does not work properly, set this function to 2.1(AV).
- [Buzzer]: This feature lets you set the sound generated from Buzzer when your monitor powers on.
- [OSD Lock]: This feature disables the configuration and adjustment of menus.
  - All features are disabled except:
  - [Brightness] / [Contrast] in [Picture Adjust]
  - [Volume] in [Sound]
  - [Input]
- [OSD Lock] / [Information] / [Open Source Software License] in [General]
- [Screen Self-diagnosis] : Checks for any problems with the monitor image. Do not unplug the input cable.
- [Information]: The following display information will be shown; [Total Power On Time], [Resolution].
- [Open Source Software License]: If you select the [View], you can check the Open Source Software notice information.
- [Reset to Initial Settings]: Returns to the default settings.

#### **Important Information for Preventing Image Retention**

Unlike regular LED/LCD monitors, pixels in the OLED monitors emit light on their own, achieving a perfect black and creating clear images without blurring of light.

Image retention does not occur in normal use of the product, but can occur if the same screen is watched for a long time. Built-in features are available to protect the screen from possible image retention.

If a static image persists on the screen, the screen saver will automatically lower the full screen brightness, and the screen will turn off automatically after a certain period of time. When an image change is detected, the brightness is automatically restored to its original state. This is not a malfunction of the product.

#### **Examples of Images that may Cause Image Retention**

- Static images or images containing objects/information that are constantly visible in a fixed position on the screen (e.g., icons on the desktop, fixed windows such as menus, or logos while watching broadcasts, etc.)
- Fixed menu/icon on a game console or set-top box
- · Fixed menu on the top corner of the web browser

#### **Recommendations For Preventing Image Retention**

 You can prevent image retention using monitor menu settings. (Go to [Settings] > [General] > [OLED Screen Move] / [OLED Screen Saver] / [OLED Image Cleaning])

#### Safety precautions for prolonged use

Due to the unique properties of OLED panels, the brightness may be reduced with prolonged use. Reduced brightness is permanent.

In addition, repeated use in conditions such as high temperature and high humidity or still images/high luminance may result in afterimages, image blurring, or screen malfunction.

## **PRODUCT SPECIFICATION**

Specifications are subject to change without notice.

The symbol ~ means alternating current, and the symbol \_\_\_\_ means direct current.

#### Color Depth:

• 8-bit/10-bit color is supported.

#### Resolution

- Max Resolution:
- 2560 x 1440 @ 480 Hz
- Recommended Resolution:
  - 2560 x 1440 @ 480 Hz

#### **Environmental Conditions**

- Operating Conditions
- Temperature: 0 °C to 40 °C (32 °F to 104 °F)
- Humidity: Less than 80 %
- Storing Conditions
  - Temperature: -20 °C to 60 °C (-4 °F to 140 °F)
  - Humidity: Less than 85 %

#### AC/DC Adapter

- Model: ADS-150KL-19N-3 190140E
   Manufacturer: SHENZHEN HONOR ELECTRONIC
- Model: A40-Z7370R190-140G0-E
   Manufacturer: MOSO POWER SUPPLY TECHNOLOGY CO LTD
  - Output: 19 V --- 7.37 A

#### Power Sources

• Power Rating: 19 V ---- 7.0 A

#### Dimensions: Monitor Size (Width x Height x Depth)

- With Stand:
- 605.2 x 579.3 x 249.1
- 23.8 x 22.8 x 9.8 (inches)
- Without Stand:
  - 605.2 x 351.0 x 45.3
- 23.8 x 13.8 x 1.7 (inches)

#### Weight (Without Packaging)

- With Stand: 9.3 kg (20.4 lbs)
- Without Stand: 5.1 kg (11.2 lbs)

## Support Mode

(Preset Mode, HDMI)

ENGLISH

Resolution	Horizontal Frequency (kHz)	Vertical Frequency (Hz)	Polarity (H/V)	Remarks
640 x 480	31.469	59.940	-/-	
800 x 600	37.879	60.317	+/+	
1024 x 768	48.363	60.004	-/-	
1280 x 720	45.000	60.000	+/+	
1280 x 1024	79.976	75.025	+/+	
1920 x 1080	67.500	60.000	+/+	
2560 x 1440	88.787	59.951	-/-	Recommended Timing - Input Compatibility Version : 1.4
2560 x 1440	182.996	119.998	-/-	Recommended Timing - Input Compatibility Version : 2.1(AV)
1920 x 1080	291.702	240.084	-/-	
2560 x 1440	218.290	143.991	-/-	
2560 x 1440	388.695	240.083	-/-	
2560 x 1440	887.829	480.167	-/-	Recommended Timing - Input Compatibility Version : 2.1(PC)

#### (Preset Mode, DisplayPort)

Resolution	Horizontal Frequency (kHz)	Vertical Frequency (Hz)	Polarity (H/V)	Remarks
640 x 480	31.469	59.940	-/-	
800 x 600	37.879	60.317	+/+	
1024 x 768	48.363	60.004	-/-	
1280 x 1024	79.976	75.025	+/+	
1920 x 1080	67.500	60.000	+/+	
2560 x 1440	88.787	59.951	-/-	
2560 x 1440	182.996	119.998	-/-	
1920 x 1080	291.702	240.084	-/-	
2560 x 1440	218.290	143.991	-/-	Recommended Timing - Input Compatibility Version : 1.2
2560 x 1440	388.695	240.083	-/-	
2560 x 1440	887.831	480.168	-/-	Recommended Timing - Input Compatibility Version : 2.1/1.4

#### HDMI Timing (Video)

-	Resolution	Horizontal Frequency (kHz)	Vertical Frequency (Hz)
	480P	31.5	60
	720P	45	60
	1080P	67.5	60
_	1080P	135	120
	2160P	135	60
	2160P	255	120

## ENGLISH

## TROUBLESHOOTING

#### Nothing is displayed on the screen.

- Is the monitor's power cord plugged in?
- Check if the power cord is correctly plugged into the power outlet.
- If the monitor is in sleep mode (standby mode), move the mouse, or press any key on the keyboard, to switch the display on.
- Check if the computer is turned on.
- Is the monitor powered on?
  - Check if the input setting is correct. ([Settings] > [Input])
- Is the [The screen is not currently set to the recommended resolution.] message being displayed?
  - This occurs when signals transferred from the PC (graphics card) are out of the recommended horizontal or vertical frequency range of the monitor. Please see the PRODUCT SPECIFICATION section of this manual to set the appropriate frequency.
- Is the [No Signal] message being displayed?
  - This is displayed when the signal cable between the PC and the monitor is missing or disconnected. Check the cable and reconnect it.
- Is the [Out of Range] message being displayed?
  - This occurs when signals transferred from the PC (graphics card) are out of the horizontal or vertical frequency range of the monitor. Please see the PRODUCT SPECIFICATION section of this manual to set the appropriate frequency.

#### Do you see an "Unrecognized monitor, Plug and Play (VESA DDC) monitor found" message?

- Have you installed the display driver?
- Be sure to install the display driver from our web site: http://www.lg.com.
- Make sure to check if the graphics card supports Plug and Play function.

#### Screen display is unstable and shaky. / Images displayed on the monitor leave shadow trails.

- Did you select the appropriate resolution?
  - If the selected resolution is HDMI 1080i 60/50 Hz (interlaced), the screen may be flickering. Change the
    resolution to 1080p or the recommended resolution.
  - Not setting the graphics card to the recommended (optimal) resolution may result in blurred text, a dimmed screen, a truncated display area or misalignment of the display.
  - The setting methods may be different depending on the computer or operating system, and some
    resolutions may not be available depending on the performance of the graphics card. If this is the case,
    contact the manufacturer of the computer or graphics card for assistance.
- Are there spots on the screen?
  - When using the monitor, pixilated spots (red, green, blue, white, or black) may appear on the screen. It is not an error, nor is it related to the monitor's performance.

#### Some features are disabled.

- · Are some functions not available when you press the Menu button?
  - The OSD is locked. Disable [OSD Lock] in [General].

#### No sound from the headset port.

- Are images displayed using DisplayPort or HDMI input without sound?
  - Make sure that the headset port connections are made properly.
  - Try increasing the volume with the joystick.
  - Set the audio output of the PC to the monitor you are using. (The settings may differ depending on the operating system (OS) you use.)

## LICENSE

Each model has different licenses. Visit www.lg.com for more information on the license.

	The terms HDMI, HDMI High-Definition Multimedia Interface, HDMI Trade Dress and the HDMI Logos are trademarks or registered trademarks of HDMI Licensing Administrator, Inc.
SS ← ®	The SuperSpeed USB Trident logo is a registered trademark of USB Implementers Forum, Inc.
headphone T	Manufactured under license from DTS Licensing Limited. For applicable DTS patents, see https://xperi.com/patents/. DTS, the Symbol, DTS and the Symbol together, Headphone:X and DTS Virtual:X are trademarks of DTS, Inc. and affiliates. DTS' software, technologies, and documentation, © DTS, Inc. and affiliates. All Rights Reserved.
P	VESA, VESA logo, DisplayPort compliance logo and DisplayPort compliance logo for dual-mode source devices are all registered trademarks of the Video Electronics Standards Association.

# OPEN SOURCE SOFTWARE NOTICE INFORMATION

To obtain the source code that is contained in this product, under GPL, LGPL, MPL, and other open source licenses that have the obligation to disclose source code, and to access all referred license terms, copyright notices and other relevant documents, please visit *https://opensource.lge.com*.

LG Electronics will also provide open source code to you on CD-ROM for a charge covering the cost of performing such distribution (such as the cost of media, shipping, and handling) upon email request to *opensource@lge. com.* 

This offer is valid to anyone in receipt of this information for a period of three years after our last shipment of this product.

## **BEEP GUIDE**

Menu	Location
Game Adjust	1
Game Adjust - Game Mode	11
Game Adjust - Game Mode - Personalized Picture	111
Game Adjust - Game Mode - Gamer 1	112
Game Adjust - Game Mode - Gamer 2	113
Game Adjust - Game Mode - FPS	114
Game Adjust - Game Mode - RTS	115
Game Adjust - Game Mode - Vivid	116
Game Adjust - Game Mode - Reader	117
Game Adjust - Game Mode - HDR Effect	118
Game Adjust - Game Mode - sRGB	119
Game Adjust - Game Mode - DCI-P3	1110
Game Adjust - Game Mode - Color Weakness	1111
Game Adjust - Game Mode - Calibration 1	1112
Game Adjust - Game Mode - Calibration 2	1113
Game Adjust - VRR / Adaptive-Sync	12
Game Adjust - VRR / Adaptive-Sync - Extended	121
Game Adjust - VRR / Adaptive-Sync - Basic	122
Game Adjust - VRR / Adaptive-Sync - Off	123
Game Adjust - Black Stabilizer	13
Game Adjust - Black Stabilizer	1 3 1 Slider
Game Adjust - Crosshair	14
Game Adjust - Crosshair - Red Cross	141
Game Adjust - Crosshair - Green Cross	142
Game Adjust - Crosshair - Red Dot	143
Game Adjust - Crosshair - Green Dot	144
Game Adjust - Crosshair - Off	145

Menu	Location
Game Adjust - FPS Counter	15
Game Adjust - FPS Counter - On	151
Game Adjust - FPS Counter - Off	152
Game Adjust - Game Reset	16
Game Adjust - Game Reset - No	161
Game Adjust - Game Reset - Yes	162
Picture Adjust - Brightness	21
Picture Adjust - Brightness	2 1 1 Slider
Picture Adjust - Peak Brightness	22
Picture Adjust - Peak Brightness - High	221
Picture Adjust - Peak Brightness - Low	222
Picture Adjust - Peak Brightness - Off	223
Picture Adjust - Contrast	23
Picture Adjust - Contrast	2 3 1 Slider
Picture Adjust - Sharpness	24
Picture Adjust - Sharpness	2 4 1 Slider
Picture Adjust - Gamma	25
Picture Adjust - Gamma - Mode 1	251
Picture Adjust - Gamma - Mode 2	252
Picture Adjust - Gamma - Mode 3	253
Picture Adjust - Gamma - Mode 4	254
Picture Adjust - Color Temp	26
Picture Adjust - Color Temp - Custom	261
Picture Adjust - Color Temp - Warm	262
Picture Adjust - Color Temp - Medium	263
Picture Adjust - Color Temp - Cool	264
Picture Adjust - Color Temp - Manual	265
Picture Adjust - Color Temp - Manual	2 6 5 1 Slider
Picture Adjust - R/G/B	27
Picture Adjust - R/G/B - Red	271

Menu	Location
Picture Adjust - R/G/B - Red	2711Slider
Picture Adjust - R/G/B - Green	272
Picture Adjust - R/G/B - Green	2 7 2 1 Slider
Picture Adjust - R/G/B - Blue	273
Picture Adjust - R/G/B - Blue	2 7 3 1 Slider
Picture Adjust - Six Color	28
Picture Adjust - Six Color - Red Hue	281
Picture Adjust - Six Color - Red Hue	2 8 1 1 Slider
Picture Adjust - Six Color - Red Saturation	282
Picture Adjust - Six Color - Red Saturation	2821Slider
Picture Adjust - Six Color - Green Hue	283
Picture Adjust - Six Color - Green Hue	2831Slider
Picture Adjust - Six Color - Green Saturation	284
Picture Adjust - Six Color - Green Saturation	2841Slider
Picture Adjust - Six Color - Blue Hue	285
Picture Adjust - Six Color - Blue Hue	2 8 5 1 Slider
Picture Adjust - Six Color - Blue Saturation	286
Picture Adjust - Six Color - Blue Saturation	2861Slider
Picture Adjust - Six Color - Cyan Hue	287
Picture Adjust - Six Color - Cyan Hue	2871Slider
Picture Adjust - Six Color - Cyan Saturation	288
Picture Adjust - Six Color - Cyan Saturation	2881Slider
Picture Adjust - Six Color - Magenta Hue	289
Picture Adjust - Six Color - Magenta Hue	2891Slider
Picture Adjust - Six Color - Magenta Saturation	2810
Picture Adjust - Six Color - Magenta Saturation	2 8 10 1 Slider
Picture Adjust - Six Color - Yellow Hue	2811
Picture Adjust - Six Color - Yellow Hue	2 8 11 1 Slider
Picture Adjust - Six Color - Yellow Saturation	2812
Picture Adjust - Six Color - Yellow Saturation	2 8 12 1 Slider

Menu	Location
Picture Adjust - Black Level	29
Picture Adjust - Black Level - High	291
Picture Adjust - Black Level - Low	292
Picture Adjust - Picture Reset	2 10
Picture Adjust - Picture Reset - No	2 10 1
Picture Adjust - Picture Reset - Yes	2 10 2
Sound	3
Sound - DTS Headphone:X	31
Sound - DTS Headphone:X - Game	311
Sound - DTS Headphone:X - Entertainment	312
Sound - DTS Headphone:X - Sports	313
Sound - DTS Headphone:X - Off	314
Sound - Volume	32
Sound - Volume	3 2 1 Slider
Input	4
Input - Input List	41
Input - Input List - HDMI 1	411
Input - Input List - HDMI 2	412
Input - Input List - DisplayPort	413
Input - Aspect Ratio	42
Input - Aspect Ratio - Full Wide	421
Input - Aspect Ratio - 16:9 24"	422
Input - Aspect Ratio - Original	423
Input - Aspect Ratio - Just Scan	424
Input - Auto Input Switch	43
Input - Auto Input Switch - On	431
Input - Auto Input Switch - Off	432
General	5
General - Language	51
General - Language - English	511

Menu	Location
General - Language - German	512
General - Language - French	513
General - Language - Spanish	514
General - Language - Italian	515
General - Language - Swedish	516
General - Language - Finnish	517
General - Language - Portuguese	518
General - Language - Portuguese (Brazil)	519
General - Language - Polish	5 1 10
General - Language - Russian	5111
General - Language - Turkish	5 1 12
General - Language - Ukrainian	5 1 13
General - Language - Chinese	5114
General - Language - Traditional Chinese	5 1 15
General - Language - Japanese	5 1 16
General - Language - Korean	5 1 17
General - Language - Arabic	5 1 18
General - OLED Screen Move	52
General - OLED Screen Move - Off	521
General - OLED Screen Move - Mode 1	522
General - OLED Screen Move - Mode 2	523
General - OLED Screen Move - Mode 3	524
General - OLED Screen Move - Mode 4	525
General - OLED Screen Saver	53
General - OLED Screen Saver - On	531
General - OLED Screen Saver - Off	532
General - OLED Image Cleaning	54
General - OLED Image Cleaning - No	541
General - OLED Image Cleaning - Yes	542
General - Hexagon Lighting	55

Menu	Location
General - Hexagon Lighting - Static 1	551
General - Hexagon Lighting - Static 1	5 5 1 Color Chip
General - Hexagon Lighting - Static 2	552
General - Hexagon Lighting - Static 2	5 5 2 Color Chip
General - Hexagon Lighting - Static 3	553
General - Hexagon Lighting - Static 3	5 5 3 Color Chip
General - Hexagon Lighting - Static 4	554
General - Hexagon Lighting - Static 4	5 5 4 Color Chip
General - Hexagon Lighting - Cycling	555
General - Hexagon Lighting - Off	556
General - User-defined Key 1	56
General - User-defined Key 1 - Input	561
General - User-defined Key 1 - Game Mode	562
General - User-defined Key 1 - OLED Image Cleaning	563
General - User-defined Key 1 - DTS Headphone:X	564
General - User-defined Key 1 - Crosshair	565
General - User-defined Key 1 - Black Stabilizer	566
General - User-defined Key 1 - FPS Counter	567
General - User-defined Key 1 - Hexagon Lighting	568
General - User-defined Key 2	57
General - User-defined Key 2 - Input	571
General - User-defined Key 2 - Game Mode	572
General - User-defined Key 2 - OLED Image Cleaning	573
General - User-defined Key 2 - DTS Headphone:X	574
General - User-defined Key 2 - Crosshair	575
General - User-defined Key 2 - Black Stabilizer	576
General - User-defined Key 2 - FPS Counter	577
General - User-defined Key 2 - Hexagon Lighting	578
General - SMART ENERGY SAVING	58
General - SMART ENERGY SAVING - High	581

Menu	Location
General - SMART ENERGY SAVING - Low	582
General - SMART ENERGY SAVING - Off	583
General - Deep Sleep Mode	59
General - Deep Sleep Mode - On	591
General - Deep Sleep Mode - Off	592
General - Automatic Standby	5 10
General - Automatic Standby - 8H	5 10 1
General - Automatic Standby - 6H	5 10 2
General - Automatic Standby - 4H	5 10 3
General - Automatic Standby - Off	5 10 4
General - Input Compatibility Version	5 11
General - Input Compatibility Version - 2.1(PC) / 2.1	5 11 1
General - Input Compatibility Version - 2.1(AV) / 1.4	5 11 2
General - Input Compatibility Version - 1.4 / 1.2	5 11 3
General - Buzzer	512
General - Buzzer - On	5 12 1
General - Buzzer - Off	5 12 2
General - OSD Lock	5 13
General - OSD Lock - On	5 13 1
General - OSD Lock - Off	5 13 2
General - Screen Self-diagnosis	5 14
General - Screen Self-diagnosis	5 14 1
General - Information	5 15
General - Open Source Software License	5 16
General - Open Source Software License	5 16 1
General - Reset to Initial Settings	5 17
General - Reset to Initial Settings - No	5 17 1
General - Reset to Initial Settings - Yes	5 17 2



The model and serial number of the product are located on the back and on one side of the product. Record them below in case you ever need service.

Model

Serial No.

Supplier's Declaration of Conformity		
Trade Name	LG	
Responsible Party	LG Electronics USA, Inc.	
Address	111 Sylvan Avenue, North Building, Englewood Cliffs, NJ 07632	
E-mail	lg.environmental@lge.com	